Review of surface metrology artifacts for additive manufacturing

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Abstract. Test artifacts, resembling real machine parts, allow for quantitative evaluation of system performance and provide insight into individual errors, aiding in improvement and standardization of additive manufacturing. The article provides a comprehensive overview of existing test artifacts, categorized based on geometric features and the material used. Various measurement techniques such as stylus profilometry and computed tomography are employed to assess these artifacts. It is also shown that the selective laser melting (SLM) technology and titanium alloys are prevalent in artifact creation. Specific artifact categories include slits, angular aspects, length parameters, variable surfaces, and others, each accompanied by examples from research literature, highlighting diverse artifact designs and their intended applications. The paper critically discusses the main problems with existing geometries. It underscores the importance of user-friendly and unambiguous artifacts for dimensional control, particularly in surface metrology. Furthermore, it anticipates the continued growth of metrological verification in future manufacturing environments, emphasizing the need for precise and reliable measurement results to support decision-making under production conditions.

Keywords: test artifacts; 3D printing; additive manufacturing; surface metrology.

1. INTRODUCTION

Additive manufacturing (AM), commonly known as 3D printing, is a process of fabricating objects by layering the processed material based on three-dimensional model data. The core of additive manufacturing technologies lies in the successive construction of elements layer by layer, contrasting with subtractive methods where the element is produced through subtractive operations. Multiple AM technologies exist, such as stereolithography, laser sintering and multi-jet printing, all covered by the international ASTM standard [1].

With the continuous evolution of additive methods, there is a growing need for a deeper understanding of the technology itself by characterizing the quality of the process and, in turn, the parts produced. Two approaches to assessing these methods have been defined. The first involves a series of in-situ measurements of components being produced or process characteristics during the fabrication. This method necessitates the placement of additional sensors in the machine workspace, capturing relative positions, orientations, velocities, accelerations or other characteristics of the fabrication process. In the case of AM systems, this approach often proves challenging or impossible due to moving elements that are inaccessible for the measuring equipment, posing potential hazards associated with the manufacturing technology being applied, such as e.g. high-power lasers. The second approach considers measurements of the test artifact produced, made in a specific manufacturing system.

Evaluating the performance of a manufacturing process by using a real produced test artifact allows an insight into the effect of individual errors in the system which eventually contribute to errors in the entire part. The primary advantage of test artifacts is their production, with elements aligning with the real purpose of the system and usually not requiring specialized measuring equipment. In most cases, conventional measuring equipment suffices. The primary goal of a test artifact is to determine the quantitative performance of the system. The advantage of a standardized artifact is its reproducibility in different systems, allowing for relatively easy comparison. With proper and deliberate design, a test artifact can highlight the limitations of the machine itself, becoming a verification method between system users and manufacturers. This facilitates improvements and, consequently, the continuous development of AM methods.

This article provides an overview of existing test artifacts used to characterize AM systems. Additionally, a strategy for standardizing test artifacts to characterize the performance of AM systems is discussed. These principles are supported by existing and published data from the literature, aiming to systematize and compile current achievements related to the verification of additive systems, ultimately allowing for their further development.

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2. OVIERVIEW OF TECHNOLOGIES, MATERIALS AND FEATURES

Additive manufacturing gained its significance in the late 1980s. Stereolithography (SLA) was the first commercially successful technology, followed closely by fused deposition modeling (FDM), laminated object manufacturing (LOM) and selective laser sintering (SLS). As AM advanced, numerous other technologies, such as material spraying, were introduced to the market. The development of stereolithography was linked to the recognition of the standardization of accuracy tests [2]. Consequently, it was acknowledged that a standard test artifact should:

- be large enough to test the manufacturing performance near the printing platform edges,
- include a significant number of small, medium and large objects with both holes and protruding features,
- have a reasonable creation time for the artifact,
- not consume a large amount of material,
- be "easily" measurable,
- contain geometric features which resemble actual machine parts (e.g.: thin walls, flat surfaces, holes, etc.).

Other researchers strictly adhered to these criteria [3]. Bauza *et al.* referred to these principles but added that artifacts should contain features along all axes and should include features to determine the minimum achievable size of an element [4]. While many of these features are indeed important for designing a test artifact, it should be noted that an ideal artifact should not only reveal most errors and limitations of the system but also correlate them.

Kruth *et al.* [5] observed that a test artifact should not only assess system limitations but should also contain information on how to improve the manufacturing process by tuning the technological parameters. Furthermore, Scaravetti *et al.* stated that artifact verification should not only allow the identification and quantitative determination of defects but primarily determine their sources [6]. Therefore, it was established that a test artifact should additionally:

- have simple geometric shapes enabling clear determination and easy control of geometry,
- not require additional post-processing,
- allow measurements and repeatability analysis.

Moreover, several researchers emphasized the need for the test artifact to include multiples of the same shape to enable measurement repeatability. However, incorporating multiples of the same shape only tests the ability to create the same shape in different locations of the pattern [7]. As different conditions may result in various systematic errors in machine workspace, this leads to differences in the shapes produced in different locations. Therefore, if the system produces multiple artifacts with a high level of repeatability, the shapes created in the same location in the machine workspace would be exactly the same but in a distorted form.

Although many test artifacts for AM have been proposed in the literature (discussed later in the paper), not all authors adhere to the above-discussed guidelines, and none of them has undergone a formal standardization procedure. In this paper, we systematize different approaches and highlight differences in the geometric features the authors focused on in their developed artifacts.

Table 1 presents an overview of artifact geometries depending on the manufacturing technology. According to the literature analyzed, the most used printing technology, as indicated by the authors, was selective laser melting (SLM), chosen 53 times. Fused deposition modeling (FDM) appeared 11 times, stereolithography (SLA) – 19 times, and selective laser sintering (SLS) – 23 times. The most frequently chosen geometries for SLM were angular surfaces (29%), followed by cylindrical artifacts at 20%, cubes at 18%, holes at 15%, slots at 5%, spheres at 5%, surfaces with variable geometries at 4% and cones at 2%.

Table 2 illustrates the distribution of the chosen occurrence of artifact geometries based on the printing material according to the literature analyzed. Titanium alloys were chosen most frequently (35 times), followed by aluminum alloys (26 times). The most chosen geometry for titanium alloys was angular surfaces (34%), followed by cylindrical artifacts at 20%, cubes at 17%, holes at 11%, spheres at 9%, surfaces with variable geometries at 6% and slots at 3%. Variable surfaces, which can correspond to freeforms and are commonly met in 3D printed parts, do not receive much attention when compared to regular geometries. This becomes especially evident when looking at the technology being considered, as only SLM was considered when developing variable surface standards.

Table 3 presents the distribution of the occurrence of measurement techniques in specific literature positions. The authors chose various measurement techniques 62 times in total. Profilometric methods were often selected: optical profilometry was chosen 15 times (24%); stylus profilometry – 8 times (13%) and laser profilometry – 5 times (8%). Other techniques included: coordinate measuring machines (CMM) – 11 times

Table 1

Occurrence of types of artifacts in the literature depending on 3D printing technology

Technoloigy	Features							
	Cylinder	Holes	Angular surfaces	Cracks	Variable surfaces	Cone	Cuboid	Sphere
SLM	[7, 9, 11–13, 20, 25, 26, 34, 37, 42]	[7, 20, 25, 26, 32, 35, 37, 42]	[9–13, 16, 18–24, 31, 34, 35]	[9, 31, 35]	[9, 17]	[7]	[7, 9, 16, 28, 32–34, 36, 37, 42]	[17, 20, 34]
FDM	[14, 27]	[27, 28]	[14, 16, 27, 28]				[14, 16]	[14]
SLA	[14, 29, 30]	[29, 30]	[14, 16, 30]	[8, 30]		[29, 30]	[14, 16, 29, 30]	[14, 29, 30]
SLS	[14, 29, 30]	[29, 30, 35]	[14–16, 30, 35]	[8, 30, 35]		[29, 30]	[14, 16, 29, 30]	[14, 29, 30]

2

Bull. Pol. Acad. Sci. Tech. Sci., vol. 72, no. 6, p. e151380, 2024

Review of surface metrology artifacts for additive manufacturing

Table 2
Occurrence of types of artifacts in the literature depending on the manufacturing material

Material	Features							
	Cylinder	Holes	Angular surfaces	Cracks	Variable surfaces	Cone	Cuboid	Sphere
Nylon	[14, 29, 30]	[29, 30]	[14–16, 30]	[30]		[29, 30]	[14, 16, 29, 30]	[14, 29, 30]
Acrylate	[14, 27, 30]	[27, 30]	[14, 16, 27, 30]	[30]			[14, 16]	[14]
Stainless steel	[7, 13, 20]	[7, 20, 23]	[13, 16, 20, 23]			[7, 30]	[7, 16, 30]	[7, 20, 30]
ABS/PLA	[14, 30]	[30]	[8, 14, 16, 21]	[8, 21]		[21]	[14, 16, 30]	[14, 30]
Epoxy resin		[28]	[28]				[28]	
Aluminium alloys	[9, 11, 25, 26, 35, 37]	[23, 25, 26, 32, 35, 37]	[9,16,23,31,35]	[9, 31, 35]	[9]		[9,16,32,33,37]	
Titanium alloys	[9, 11, 12, 20, 26, 34, 42]	[20, 26, 32, 42]	[9–12, 16, 18–22, 24, 34]	[9]	[9, 17]		[9, 16, 32, 34, 36, 42]	[17, 20, 34]

Table 3
Literature coverage of measurement techniques for measuring elements made with 3D printing

Article	M. method						
	Contact profilometer	Computed tomography	SEM	CMM	Optical profilometer	3D scanner	Laser profilometer
[7]	X			X	X		
[8]	X				X	X	
[9]		X					
[10]	X						
[11]			X		X		
[12]			X		X		
[13]			X				X
[14]				X	X		
[15]		X					
[16]					X		
[17]			X				
[18]							X
[19]					X		
[20]	X	X		X	X	X	X
[21]					X		
[22]			X	X	X		
[23]	X	X			X		X
[24]					X	X	
[25]		X		X	X		
[26]				X			
[27]					X		
[28]	X				X		
[29]	X				X		
[30]					X		
[31]					X		
[32]						X	
[33]		X	X		X		
[34]					X	X	X
[35]	X						
[36]		X			X		
[37]		X		X			
[42]		X			X		

(18%); computer tomography – 9 times (15%); scanning electron microscopy (SEM) – 7 times (11%) and 3D scanners – 7 times (11%).

3. ARTIFACT GEOMETRIES

3.1. Slits

The first category of designed artifacts encompasses standards incorporating slit features. Kim *et al.* devised patterns that take two aspects of slits [8] into account. The first one involves the creation of vertical plates arranged in two rows on a stable base. The plates in the first row are shorter than those in the second row, maintaining a consistent length for all geometric features. Each pair of plates exhibits a designated difference in thickness (see Fib. 1). The second aspect entails the design of a cuboid with perpendicular slots spanning its entire thickness and varying in widths. The height of the slots remains constant (see Fib. 1).
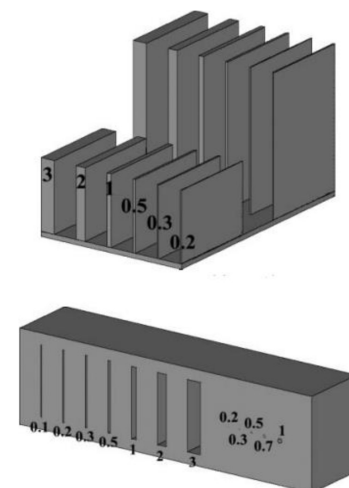
Fig. 1. Example of a chink standard [8]

Patterns featuring slit characteristics were also investigated by Townsend *et al.* [9]. According to their concept, numerous segments were constructed on a circular plan in the form of spatial structures extending from the center to the outer edge, demarcated by slits (Fib. 2).

Fig. 2. Example of an AMSA 3 compliant chinked pattern [9]

3.2. Angular artifacts

Another category of patterns related to test artifacts involves features representing angular aspects. In their article, Chen *et al.* proposed printing cuboids positioned at various angles to the machine table within the range of 0 to 90 degrees (Fib. 3) [10].
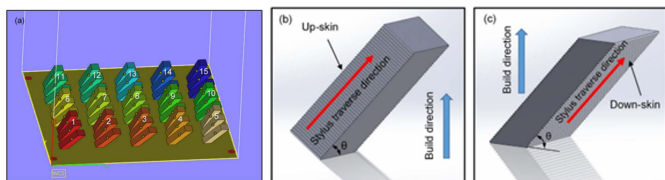

Fig. 3. Cuboidal test artifacts [10]

On the other hand, Chlebus *et al.* [11] examined the influence of the orientation of printed tensile test specimen on mechanical strength concerning the direction of printing relative to the table (Fib. 4).
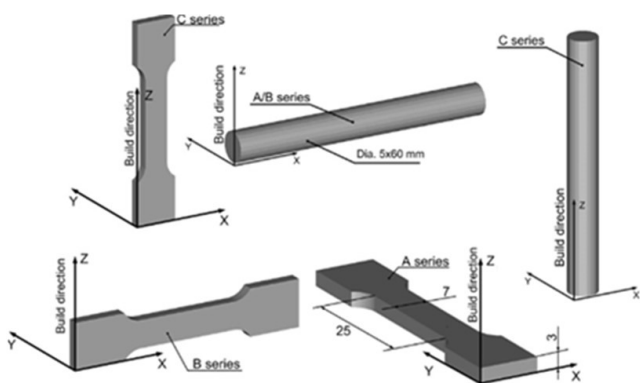
Fig. 4. Angular positioning of samples for testing the influence of printing direction on tensile strength [11]

Sidambe *et al.* proposed test artifacts in the form of disks with the same diameter of 10 mm [12]. The disks were printed at three angular positions: 0°, 55°, and 90°. For each angular position, 27 disks were produced. The author considered it significant to produce all disks in a single printing process. Consequently, a total of 81 disks were printed during one session (Fib. 5).

Kim *et al.* also conducted research on compact angular test artifacts [8]. They proposed creating nine rectangular planes, each made at a different incline angle to the printer table within the range of 10° to 90° (with 10° iteration) (Fib. 6).
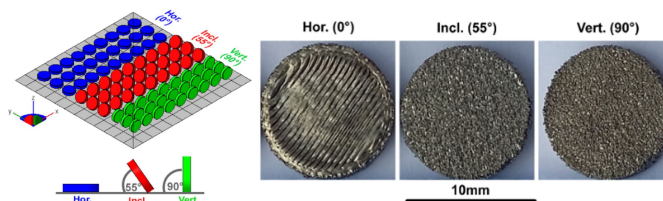
Fig. 5. Test discs made in one printing series at three angles [12]
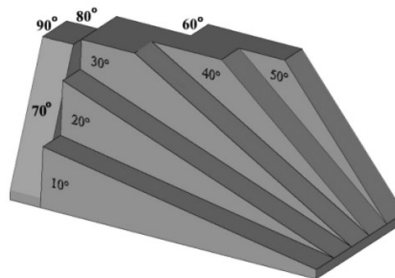
Fig. 6. Test artifacts of planes made at an angle to the plane of the printer table [8]

Strano *et al.* proposed the use of a pattern they called a "truncheon" [13]. It consists of 19 monolithic cuboidal plates with a square base, interconnected and rotated relative to each other in the range of 0° to 90° with constant iteration (Fib. 7).
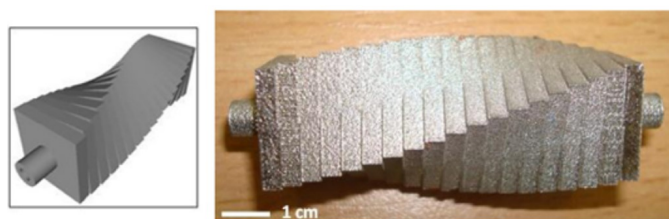
Fig. 7. "Truncheon" – a test artifact of planes made at a mutual, relative angle [13]

Grimm *et al.* designed a pattern based on the geometry of a sphere [14]. Cuboidal structures with a square base were created on its surface. This resulted in the printing of cuboids at various angles depending on their position relative to the center of the sphere (Fib. 8). The entire structure is monolithic.
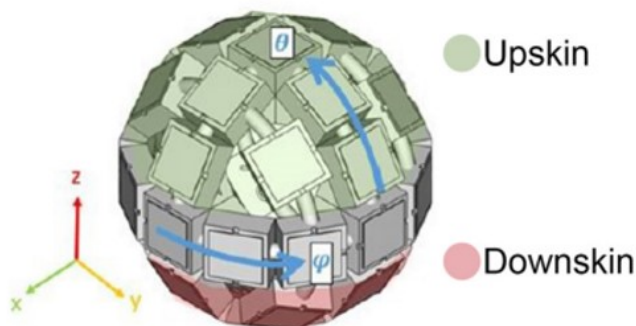

Fig. 8. Reference sphere with cuboids marked on its surface [14]

4

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Jansson and Pejryd studied the influence of the orientation of printed tensile bars on mechanical strength relative to the printer table and at different angular positions concerning the reference point – the starting position of printing (Fib. 9) [15].
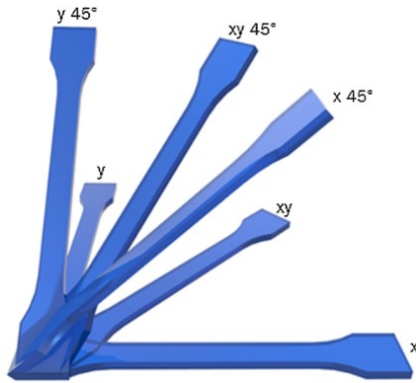

Fig. 9. Angular positioning of samples for testing the influence of printing direction on fatigue strength [15]

Moylan, following ASTM F42/ISO TC 261 standards, proposed creating cuboidal plates mounted at different angles on a cylinder (Fig. 10) [16]. The plates, along with the cylinder, were made monolithically during a single printing process.
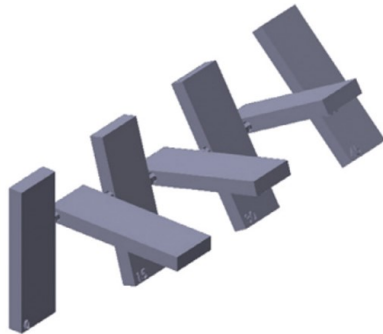
Fig. 10. Angle patterns of tiles suspended on a cylinder axis [16]

Zhang *et al.* proposed creating a structure resembling half of a sphere [17]. Geometric patterns forming a lattice structure were applied to its surface. Depending on the position relative to the center of the sphere, the analyzed area's geometry represented various external structures (Fib. 11).
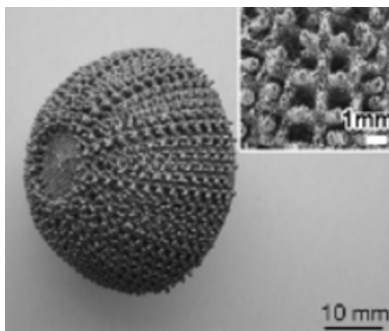
Fig. 11. Angle patterns with a lattice structure based on sphere geometry [17]

Edit *et al.* created a standard in the shape of the letter "N" [18]. Individual faces of the structure were made at specific angles and orientations to the printer table: 45°; 75°; 60°; 90°. The printing direction was set perpendicular to the base (Fib. 12).
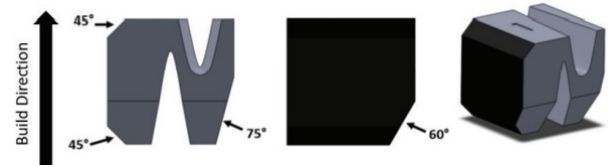
Fig. 12. "N" shaped solid standard [18]

Bacchewar *et al.* proposed patterns considering a plate-like character [19]. They were positioned at various angles relative to the machine table's position, with the orientation set in relation to the Z-axis (Fib. 13).
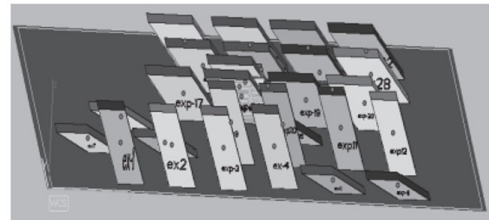

Fig. 13. Angle plate standard – tilt relative to the Z axis [19]

Castillo designed geometric artifacts incorporating multiple geometries in one pattern [20]. The main element consists of 7 plates made at different angles ranging from 0° to 90° (each with constant 18° iteration). Additionally, the surface pattern includes two cylinders and two cuboids of different heights with longitudinal holes inside. Five holes of varying diameters and convex parts of spheres were also created (Fig. 14).
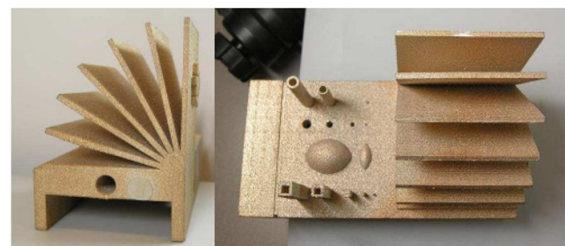

Fig. 14. Angle standards according to L. Castillo [20]

Charles *et al.* designed "roof" artifacts [21]. The length of the upper surface for both cases was 10 mm. For the first, the inclination of the surface to the horizontal was 45°, and for the second, it was 35°. Additionally, the bases of the roofs end with conical tips (Fig. 15).

Cabanettes *et al.*, similar to work by P.B. Bacchewar *et al.*, designed angular plate artifacts [22]. They also proposed using different plate shapes and angular positions relative to other axes (Fib. 16).
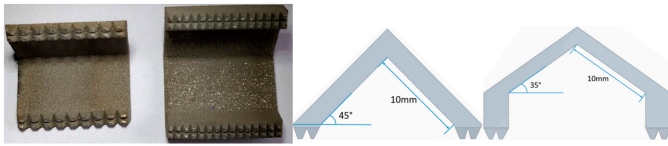
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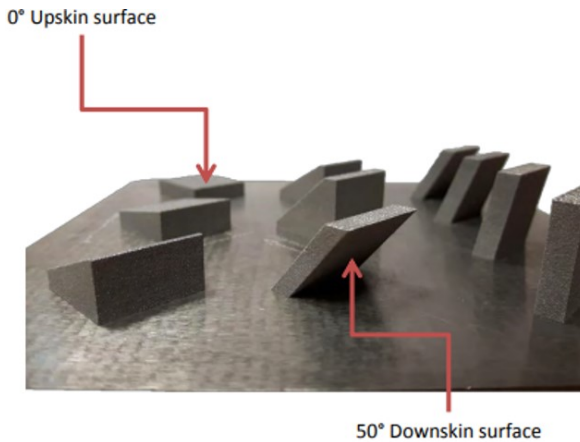
5

Fig. 15. "Roof" artifacts [21]

Fig. 16. Angle plate standard – inclination relative to different axes [22]

Delgado *et al.* proposed creating artifact shapes with a cross-sectional profile of a rectangular trapezoid [23]. A through-hole was designed through the center of each structure. Each shape was produced on a different side relative to the printer table (Fib. 17).
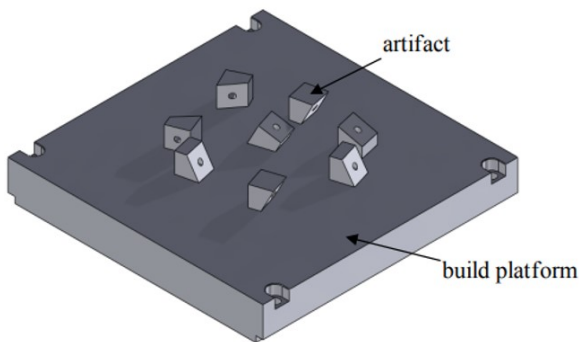

Fig. 17. Solid artifacts on longitudinal section of a rectangular trapezoid [23]

Triantaphyllou *et al.* created artifacts based on a plate construction [24]. The geometries designed were formed in the range from 0° to 90° at 30° intervals. The first group was printed on a monolithic base, while the second was printed without it – as a thin-walled plate (Fib. 18).
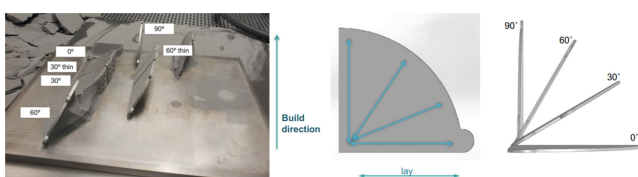
Fig. 18. Angular plate artifacts [24]

3.3. Variable surfaces

Townsend *et al.* were the first to address the issue associated with producing variable surface geometries using additive technologies [9]. Consequently, they proposed artifacts based on trigonometric functions, including sinusoidal functions with a decreasing period for increasing arguments (Fib. 19a). To accurately replicate potential manufacturing scenarios for variable surface geometries, it proved necessary to employ the production of integral artifact cubes with internally generated surfaces of varying geometry in different angular orientations (Fib. 19b).
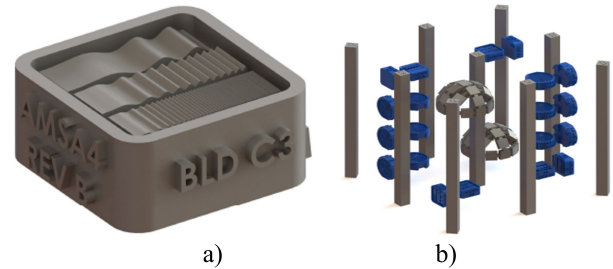

a)   b)

Fig. 19. Standard of variable surface geometries [9]

3.4. Artifacts related to the length parameter

Townsend *et al.* also dealt with artifacts related to replicating length parameters [25]. They suggested producing two cylinders of different diameters connected with bases that form a monolithic structure. The smaller cylinder was defined at the base as a circle with a diameter of 3 mm and a length of 4 mm, fully filled with material throughout the cross-section. Meanwhile, the larger cylinder had an internal diameter greater than 3 mm and a length greater than 4 mm, featuring a non-through hole with a diameter of 3 mm at its center. The verification of length involved checking the outer diameter at various distances from the base of the smaller cylinder (0.50 mm, 1.25 mm, 2 mm, 2.75 mm). For the larger cylinder, the inner diameter dimension was checked at the same distances from its base (Fib. 20).
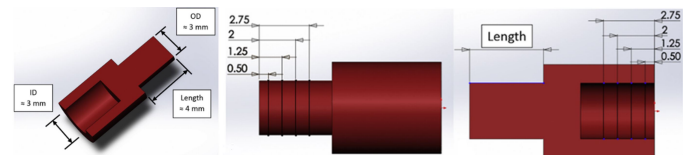

Fig. 20. Length artifacts based on cylinder construction [25]

Similarly to variable surface artifacts, Townsend *et al.* proposed test cubes with specific length geometries [9]. The cubes were produced at different angular positions, featuring three types of artifacts: a series of cylinders, an inclined surface, and a flat surface (Fib. 21). Verification is based on surface distance measurements or on a given cylinder.

Danilevičius *et al.* proposed artifacts based on the geometric structure of chain mail [26]. Toroidal bodies were interconnected by mutual interlocking with each adjacent block. The internal diameter was designed to be 27 μm with wall thickness of 3.5 μm. Subsequently, the mutual positions of the toroids and the geometric dimensions of the bodies were checked (Fib. 22).

6

Bull. Pol. Acad. Sci. Tech. Sci., vol. 72, no. 6, p. e151380, 2024

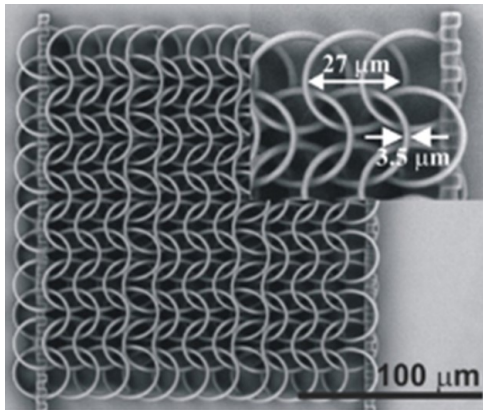**Fig. 21.** Length artifacts: cylinders, angular surface, flat surface [9]

Fig. 22. Length artifacts based on the geometric structure of chain mail [26]

3.5. Multiple feature artifacts

J.P. Kruth, one of the pioneers of additive technologies over 40 years ago, drew attention to the emerging problem of verifying quality and studying the influences of executed geometries on the quality of the product [27]. He initiated the creation and design of test artifacts, proposing an artifact containing multiple geometries based on the most commonly manufactured shapes. This included internal holes of varying diameters, distances between individual surfaces, and slots of different sizes (Fib. 23).
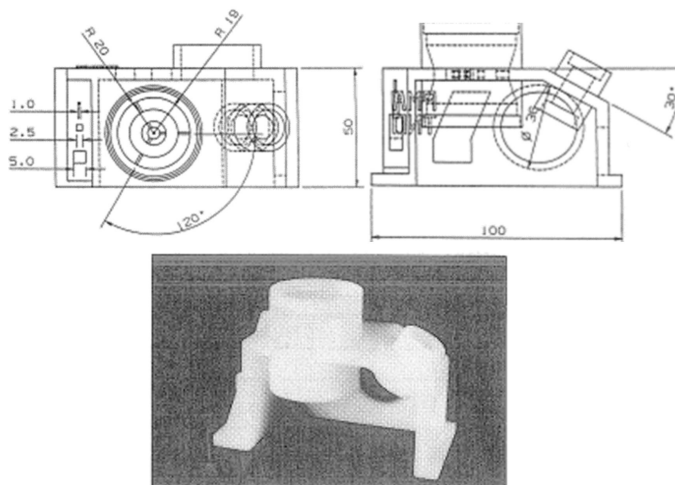
Fig. 23. Kruth's test artifact [27]

Ippolito *et al.* mention Gargiulo's artifact in their study [28]. It consists of the construction of four interconnected rectangular prisms with square-section holes connected by six plates. Each plate and rectangular prism has a defined, specific geometry and dimensions subject to verification (Fib. 24). Moylan *et al.* proposed a single test pattern with applied artifacts of different geometries [7]. Various holes were considered, including circular, square and trapezoidal shapes. Additionally, cylindrical pins, stepped geometries (concave and convex) and slots of varying widths were created. The entire structure was embedded on a square plate, with some of the holes crossing the plate transversely (Fib. 25).
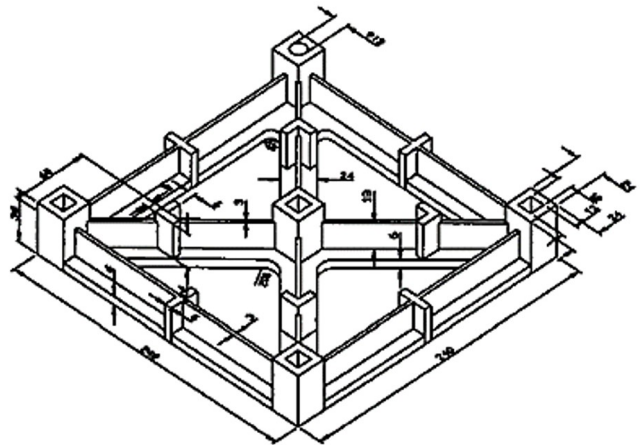

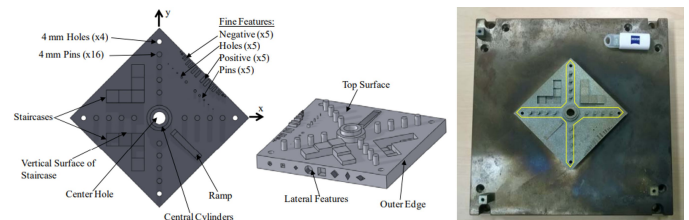**Fig. 24.** Gargiulo's artifact [28]

Fig. 25. Artifacts with diverse geometries in one test pattern [7]

Fahad and Hopkinson designed a pattern based on solids: cylinders, cones, cubes, hemispheres and triangular-based prisms [29]. The solids were produced on different sides in different positions on the base plate. In some geometries, through-holes with a circular cross-section were implemented (Fib. 26).

Mahesh *et al.* [30] proposed a pattern concept similar to the work by Moylan *et al.* [7]. The artifacts were all placed on a square plate, featuring inclined surfaces, stepped constructions, or holes with different cross-sections. Slos were also implemented on the lateral surfaces of the base plate (Fib. 27).

Sercombe and Hopkinson designed a test pattern based on stepped artifacts [31]. The stepped geometries converge at right angles, each consisting of eight steps of identical dimensions. Additionally, in the spaces under the stepped geometry, slots were included, six on each side. The entire structure was placed on a cubic stable base (Fib. 28).

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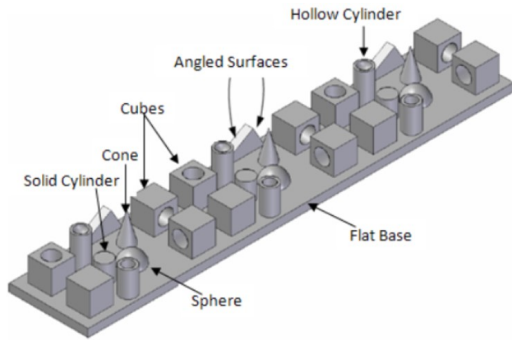
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Fig. 26. Test standard by M. Fahad and N. Hopkinson [29]
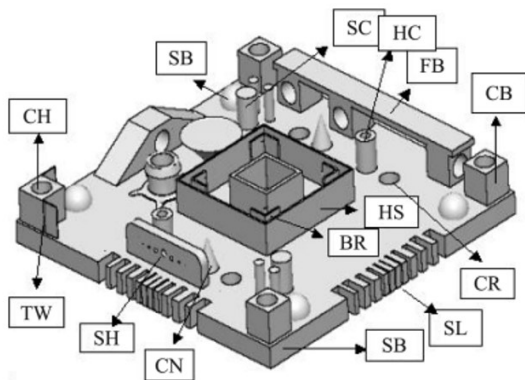

Fig. 27. Artifacts with various geometries in one test pattern according to M. Mahesh *et al.* [30]
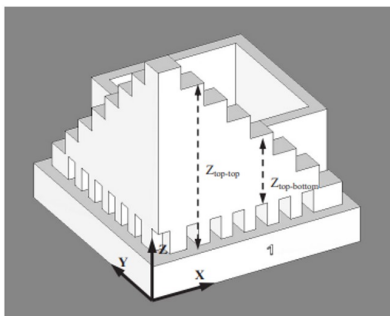

Fig. 28. Step artifacts [31]

Gomez *et al.* used an artifact for surface quality verification, consisting of a cubic block with a non-through hole and a longitudinal rectangular prism made of solid material [32] (Fig. 29).
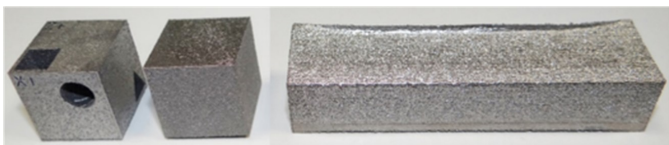

Fig. 29. Cubic and cuboid test artifact [32]

Roberts *et al.* used plate artifacts with the dimensions of 8 mm × 8 mm × 3 mm [33]. A series of test patterns were made with four pieces on a monolithic plate. Distances between indi-

vidual artifacts were 2 mm, and the overall dimensions of the plate were 20 mm × 20 mm (Fib. 30).
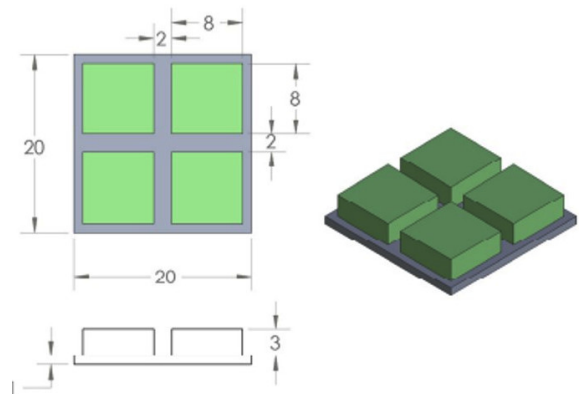

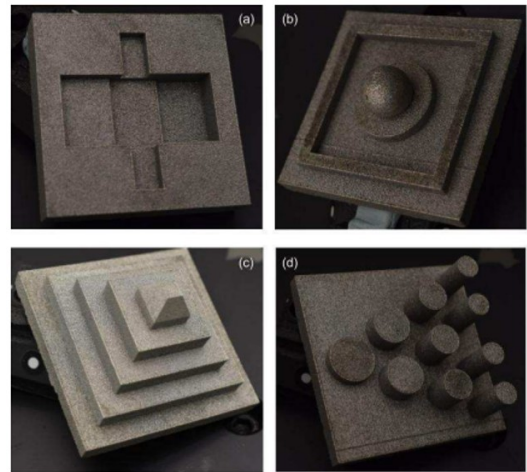Fig. 30. Cuboidal test artifact – series 4 [33]

Fig. 31. Set of test artifacts according to D. Sims-Waterhouse *et al.* [34]

Sims-Waterhouse *et al.* proposed the creation of four types of artifacts [34]. In the first (Fib. 31a), a concave geometric character was considered, consisting of five rectangular prisms made as recesses in the material at different depths. In the second (Fib. 31b), a sphere was planned in the center of a plate surrounded by a rectangular prism frame. The third (Fib. 31c) featured a stepped character based on pyramid geometry. Finally, in the fourth (Fib. 31d), cylindrical pins of different base diameters and heights were created.

Kruth *et al.* also proposed a comprehensive test pattern containing various artifact geometries [35]. In addition to creating cylinders and holes (in cross-section and along the length) with different diameters, sharp corners were designed at various angles in the cross-section of the base plate. Additionally, nonthrough holes with a square cross-section were proposed in very close proximity to each other. This allowed verification of the realization of the thinness of neighboring walls (Fib. 32).

Liu [36], like Gomez *et al.*, used a cubic block with the dimensions of 4 mm × 4 mm × 4 mm (Fib. 33).

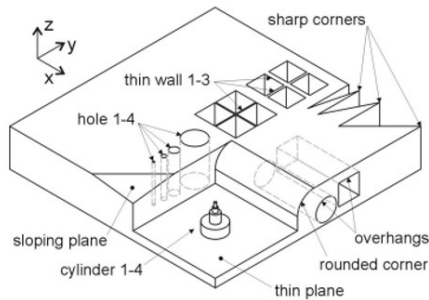Review of surface metrology artifacts for additive manufacturing

Fig. 32. Comprehensive test pattern with various artifact geometries according to J.P. Kruth *et al.* [35]
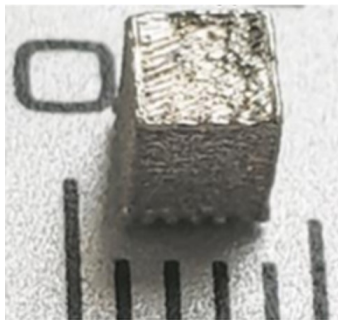

Fig. 33. Cubic artifact [36]

Lou *et al.* proposed a pattern consistent with NPL base 01 [37]. The base consists of a flat base surface forming the top surface of a durable structural alloy. A square cross-section hole with rounded corners was made in the structure. Additionally, a smaller rectangular prism in the corner and a cylinder of the same height on top of it were created on the base surface (Fib. 34).
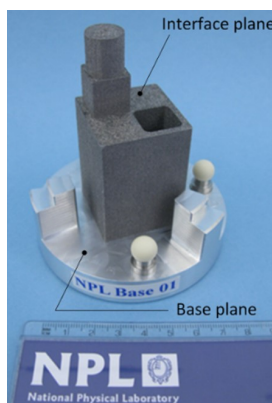

Fig. 34. NPL base 01 test standard [37]

4. DISCUSSION

In this work, we demonstrated the abundance of features and layouts of surface metrology artifacts. We showed that the majority of them were mainly designed for form evaluation using CMM or 3D scanning. There is no single artifact that can be used for form and surface topography evaluation and all measurement techniques: tactile and optical profilometry, optical microscopy, SEM, CMM, light and microCT scanning. There are inherent physical differences between surface acquisition methods which result in different vertical and horizontal measurement resolution or voxel size and in different ability to credibly represent the specific geometric features (e.g. steep slopes, high curvature spikes or pores) [38]. In terms of optical microscopy, coherence scanning interferometry (CSI) exhibits superior vertical resolution, but high numerical aperture (NA) cannot be applied, which poses challenges in reconstructing smooth surfaces characterized by steep local slopes [39]. Confocal laser scanning microscopy (CLSM) addresses this challenge by employing high NA objectives, enabling it to measure steeper slopes as compared to CSI. However, the resolution of height measurements is contingent upon the NA value. Consequently, lower height resolution may occur when using low-magnification optics typically associated with low NA. Therefore, CLSM might not be suitable for smooth surfaces requiring measurement at low magnification. Conversely, for rough surfaces, CLSM yields notably superior outcomes as compared to CSI. Nonetheless, when assessing extremely rough surfaces, particularly those with pronounced tilt or spherical characteristics, subpar results may arise, such as the occurrence of "ghost points" due to surface multi-reflection [40]. In such scenarios, the focus variation (FV) technique presents a more effective solution, leveraging texture information from bright field images. However, this approach sacrifices height resolution as compared to CLSM, contingent upon factors such as texture contrast, the specific algorithm for focus position extraction, numerical aperture, and wavelength. Contact profilometry is an alternative but does not allow to measure surfaces with high Rz (maximum peak to valley height of the profile) or concave or convex form of high curvature or step-like slopes. This reduces the number of applications where this technique can be applied.

Other factor is the presence of re-entrant features [41] which are a signature of additive manufacturing that involves polymer- or metal-based powders as input material. Those types of features cannot be accurately measured using methods other than X-ray micro-computed tomography. Large scale re-entrants can be acquired, to some extent, with 3D scanning but this limits the characterization to form. On the other hand, microCT has its limitations. To achieve high resolution measurement, which can correspond to lateral resolution of optical microscopy, the thickness of the measured material is limited. The smaller the voxel size, the lower the power X-ray radiation that can be applied, which limits the material penetration performance. This excludes large artifacts from surface analysis by that method. MicroCT is also the only non-destructive alternative to measure internal cavities or holes.

There are a few artifacts that can be used as benchmark tools to evaluate the quality of the additive manufacturing process which can be also used as a metrological test for all measurement techniques. Those artifacts involve thin flat surfaces which can be inclined at various built-up angles. Multi-feature parts, as in Section 3.5, cannot be measured precisely by microCT due to the size of the artifacts. The presence of cylindrical or variable surfaces limits tactile profilometry to a single scanning

Bull. Pol. Acad. Sci. Tech. Sci., vol. 72, no. 6, p. e151380, 2024

9

direction only. The surface topography of internal features cannot be measured precisely unless surrounding wall thickness is low. The above issues may lead to the statement that there is no standard artifact that can be called universal in terms of manufacturing and metrology. The unification of the geometries and features should be sought but with respect to clear limitation to certain AM technologies and specific measurement techniques.

5. CONCLUSIONS

The article discusses the pivotal role of test artifacts in improving production by establishing geometric and dimensional control. It presents the main features of artifacts, encompassing standard objects with simple geometries (cubes, rectangular prisms, etc.) and specific methods for specialized applications. Additionally, the article provides guidelines regarding the design, purpose, and utilization of individual dimensional artifacts. Emphasis is placed on underscoring the impact and significance of test artifacts, which remain fundamental for the verification and calibration of machines and technological processes.

The article notes the importance of these artifacts being user-friendly, suitable for operation under challenging conditions, and unambiguous in interpreting results. In the field of surface metrology, there is a need to develop methods and artifacts for determining the fidelity of topography, especially in additive manufacturing processes involving complex surfaces and angles. Parts produced using additive manufacturing methods with hidden or internal features pose contemporary measurement challenges, prompting the development of new artifact solutions tailored to specific tasks, AM technology and most importantly to specific measurement technology or technologies.

The article also addresses issues related to the materials used in designing and creating test patterns, emphasizing that authors often align the measurement method with the manufacturing material. Such an approach enables the creation of dedicated solutions that meet both technological and verification needs. Similarly, geometric considerations in artifact design are shaped by the material and the printing technology itself. This directly influences the quality of standards and their subsequent usefulness in verification.

The authors anticipate that in future manufacturing environments, the importance of metrological verification and the certainty of measurement results will continue to grow. Advanced technologies based on automation require precise and reliable information about the components being manufactured. Only when significant functional features of components are measured with specified uncertainties, can appropriate decisions be made regarding compliance with production conditions.

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10

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