

Synthetic urban agglomeration modelling to enable big data applications in transportation systems

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Abstract. The paper proposes a new usage of Monte Carlo simulation in the field of transportation. The method allows to overcome problems connected to data availability in big data research, and to render the research independent of biases connected to usage of existing cities and agglomerations. Urban development trends and emerging disruptive technologies, such as autonomous vehicles, can change the urban system. Simulations will be needed to ensure that urban agglomerations develop low-carbon emission transportation systems, by simulating non-existent characteristics of smart cities. In the paper, the Monte Carlo simulation was used to simulate the numbers of residents in each group in the city agglomeration. On the basis of that and the assumptions described in the paper, the OD (origin-destination) matrix of the simulated agglomeration was made. The simulation result is presented with the PTV Visum model and the simulated origin-destination matrix heatmap. However, the model and OD matrix presented are just an example. The method allows to simulate city agglomeration of any size, depending on current research needs.

Keywords: simulation; agglomeration; Monte Carlo.

1. INTRODUCTION

In order to efficiently manage transport in urban systems, traffic models are made. The problem in research on future modes of transport and the use of new data sources in transport planning is the lack of agglomerations or cities with data resources or such modes of transport. To overcome this problem, the Monte Carlo simulation of agglomeration is proposed. The simulated agglomeration allows the research to be conducted in a hypothesis environment whenever complete data are not accessible or costly to obtain. Based on the method, the PhD dissertation is about using numerous and different big data sources in transport modelling, as there is no city agglomeration that contains many sources of big data available to obtain. This method allowed to verify the hypothesis with promising results. The simulation presented in the paper was a basis for conducting research in the PhD dissertation. Without the simulation, research on numerous big data sources would not be possible without time- and cost-consuming data gathering.

The method is particularly needed as the current trend of urban development is deglomeration. Deglomeration constitutes a challenge for urban transport systems, as new public transport connections are needed for efficient and low-carbon transportation in agglomerations. Simulations can lead to better planning in the development of agglomerations or can be used to simulate a future urban agglomeration.

In the literature, Monte Carlo-based simulations are done for simulating a variety of phenomena.

The sequential Monte Carlo method can be used to track travelers in indoor situations using Bluetooth low-energy beacons [1], when GPS is not available, for example, in metro stations. A similar approach using few sources of kinematic and positioning data was presented in [2]. In [3], the Monte Carlo simulation allowed to conduct a dissolved gas analysis with synthetic data. In [4], the SimSQL system is proposed, which allows SQL-based specification, simulation and querying of database-valued Markov chains by using Monte Carlo simulation. Researchers in [5] also used the Markov Chain Monte Carlo (MCMC) simulation as in [4], to model accident risk in marine transport. MCMC was also used to simulate financial data [6], and to create a forecast model for earthquakes [7]. In [8], the lack of “true” effective temperature measurements under different fuel rod conditions was solved using a Doppler effect database based on Monte Carlo simulation, covering various fuel temperature profiles and fuel rod conditions. The light propagation model in [9] was used using Monte Carlo simulation to create databases. The Monte Carlo simulation database provided 300 models in study [10] to evaluate the method for quick calculations of detector responses. In the case of dealing with uncertain data, a Monte Carlo-based system can be used [11].

Synthetic simulated databases are widely used in research. In [12], research shows how to build a synthetic database. Synthetic databases can solve problems related to the limitation in access to data connected with privacy issues [13]. Such problem is common in the authors’ research field, as data about travelers can contain sensitive information, such as home addresses. A synthetic database was also used to train the neural network in Captcha breaking [14], also with MCMC usage. Another example of a synthetic database based on Monte Carlo methods

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was used in [15], where authors generated chemical structures and novel drug-like molecules. Meanwhile, [16] used the Monte Carlo based method for computer-aided synthesis planning.

The Monte Carlo method and synthetic databases are widely used in many fields. In this paper we would like to present its new usage in transportation. Typical use consists of cases such as Monte Carlo simulation to carry out analysis of the transport system with a lack of historical data [17]. MCMC was used to impute data in ITS systems [18, 19]. Monte Carlo simulations were also used along with machine learning methods for soil slope stability evaluation [20] [21] used the Monte Carlo method to find an optimum solution to the fuzzy balance transportation problem. [22] uses Monte Carlo simulation to simulate different scenarios to solve the uncertainty of travel and dwell durations in order to allow the calculation of the choice of the shortest path under stochastic weather conditions. In [23], researchers tested the small-worldness of US rail and road networks. [24] used an MCMC-based algorithm for the risk assessment of black swan on highways. The use of Monte Carlo simulation in [25] allowed to identify vulnerable components of the virtual city network. In [26], rational decision-making on urban transportation infrastructure investment was made with Monte Carlo simulation to verify the robustness of the optimization solution and to conduct multiple random experiments.

Simulations can enable researchers to work with future big data sources, such as IoT (internet of things), BIM and 3D GIS [27] from Digital Twins (DT) to better plan urban transport infrastructure. DT can also provide real-time data [28]. Transportation DT are also proposed [29]. A review [30] summarizes wide use of DT in transport modelling.

Parts of the existing Smart City mobility system, such as ITS, are already used in transport modelling [31] for obtaining OD matrices. DT particularly for ITS systems is proposed in [32]. The Smart City mobility system can use autonomous vehicles traffic [33, 34], which are not existent in traffic in high level automation. Autonomous vehicles with V2I (vehicle-to-infrastructure) systems constitute another big data source for transportation modelling as V2I contains spatiotemporal data [35].

Data-driven policy is used with success in Great Britain, as part of government regulations [36], and Transport for London guidelines [37].

The authors want to further develop the usage of Monte Carlo simulation in the field of transportation systems. Due to the lack

of a large number of big data sources from a specific urban agglomeration, it was decided to simulate a realistic urban agglomeration for the purpose of research on big data sources in the OD (origin-destination) matrix. The purpose of the simulation is also to avoid making a specific case study of an urban agglomeration, that is, due to the authors' affiliation – Wrocław, on the basis of the 2018 and 2024 Comprehensive Traffic Research. It also allowed the use of nine sources of big data described in the one of the authors PhD dissertation, at the time of publication, at the completion stage.

The paper is presented in the following order: Section 2 starts with agglomeration description according to transport zones, then describes elements of Monte Carlo simulation usage, followed by assumptions and calculations concerning traffic modelling, and visualization of the results as a heatmap. Section 3 shows how the transportation model was made with its parameters, and results as traffic flows in the proposed transportation network model. Section 4 finally shows the conclusions of the research.

2. CALCULATIVE BASIS OF CITY AGGLOMERATION SIMULATION

It was decided to create a simplified agglomeration of 100 transportation analysis zones (TAZ), which gave an adequate OD matrix of 100×100 . 10 TAZ of the strict center with the highest generation of trips were assumed. These are area numbered from 1 to 10. Then 40 TAZ of the central area of the agglomeration – numbered from 11 to 50, with an average number of trips. Then TAZ outside the main city of the agglomeration with the smallest number of trips are 40 TAZ numbered 51 to 90. The last 10 TAZ numbered 91 to 100 represent transit routes that cover trips to distant areas of the agglomeration and traffic outside the agglomeration with an impact on the flow of travelers in the agglomeration. To obtain a diverse number of residents in a TAZ, it was decided to use a method of generating random numbers similar to those used in the Monte Carlo method. The pseudo-random number generator is MS Excel. Randomization was performed using the $=\text{RANDOM}()$ function, which returns a pseudorandom number in the range of real numbers from 0 to 1. To obtain the assumed number of trips, the function was multiplied and a constant was added. The function formulas for each type of TAZ are presented in Table 1. The formula for the number of residents of group X in the i -th region – (1) consists of the first number being the constant S plus the variable num-

Table 1
Summary of simulation of TAZ residents' groups

TAZ type	Resident group				
	$K0$	$K1$	$K2$	$K3$	$K4$
1–10	$600 + 600 * \text{RAND}()$	$2500 + 2500 * \text{RAND}()$	$1200 + 1200 * \text{RAND}()$	$1800 + 1800 * \text{RAND}()$	$1000 + 1000 * \text{RAND}()$
11–50	$250 + 250 * \text{RAND}()$	$1500 + 1500 * \text{RAND}()$	$500 + 500 * \text{RAND}()$	$750 + 750 * \text{RAND}()$	$400 + 400 * \text{RAND}()$
51–90	$100 + 100 * \text{RAND}()$	$700 + 700 * \text{RAND}()$	$200 + 200 * \text{RAND}()$	$300 + 300 * \text{RAND}()$	$150 + 150 * \text{RAND}()$
91–100	$600 + 600 * \text{RAND}()$	$2500 + 250 * \text{RAND}()$	$1900 + 190 * \text{RAND}()$	$300 + 300 * \text{RAND}()$	$150 + 150 * \text{RAND}()$

ber Z multiplied by the pseudo-random number L generated from 0 to 1:

$$KX_i = S + Z * L, \quad (1)$$

(1) copied to the MS Excel interface is:

$$KX_i = S + Z * \text{RAND}(). \quad (2)$$

Table 1 is written in the layout of (2), but it can be read by comparing (2) to (1), where K0 are children up to 7 years of age, K1 are commuters, K2 are secondary school and university students, K3 are primary school students, and K4 are retirees.

After generating the number of inhabitants for each TAZ, average trip frequencies per resident were assumed. For example, in the case of comprehensive traffic research, it would be more advisable to determine mobility for each TAZ separately. However, due to the simplification of formulas, it was decided to simplify mobility by assuming the same for each group, with differentiation by travel motivation. The assumptions were made to show differences between demographics. In the case discussed, commuters e.g. take an average of one trip to work daily, but not all of them come back home after work. Therefore, 0.9 average trip from work to home is made and the number of average other to home trips is increased in comparison to non home-based trips to fill the missing 0.1 trip home daily. Retirees make an average of one trip from home to other and other to home with high – 0.9 non home-based trips daily. Trip frequencies are listed in Table 2. In Table 2 HW stands for trips from Home to Work, HS – Home to School, HO – Home to Other, WH – Work to Home, SH – School to Work, OH – Other to Home, and NHB – Non Home-Based trips.

Table 2
Trip frequency

TAZ	Trip Purpose						
	HW	HS	HO	WH	SH	OH	NHB
K0	0	0	0	0	0	0	0
K1	1	0	0.2	0.9	0	0.3	0.2
K2	0	0.9	0.2	0	0.7	0.3	0.3
K3	0	0	1.1	0	0	1.1	1
K4	0	0	1	0	0	1	0.9

Due to the simulative properties of the model, it was decided to determine the attraction of individual TAZ for the given travel motivations in percentage form. Due to the fact that the numbers were not drawn randomly but rather defined specific ranges, the maximum and minimum values were presented in Tables 3 and 4. The numbers were assumed in a manner that reflected the nature of the agglomerations. For example, schools were not established in each transport region, and the occurrence of universities was limited to the central area only.

Using the above data, we proceeded to generate a travel matrix. The trip generation of the regions (Y) was calculated using

Table 3

Maximum percentage values of attraction in TAZ

TAZ	Attraction				
	Work	Primary school	Secondary school	University	Other
1–10	3.10%	4.50%	6.50%	25.40%	4.50%
11–50	1.70%	3.90%	6.10%	0%	1.40%
51–90	1.10%	1.20%	0%	0%	0.70%
91–100	3.20%	0%	0%	0%	2%

Table 4

Minimum percentage values of attraction in TAZ

TAZ	Attraction				
	Work	Primary school	Secondary school	University	Other
1–10	1.50%	2.50%	3.20%	10.80%	2.50%
11–50	1.30%	0.20%	2.20%	0%	0.50%
51–90	0.10%	0.20%	0%	0%	0.20%
91–100	1.40%	0%	0%	0%	0.90%

(3), where R stands for liveliness coefficient with a subscript showing the abbreviation of the travel motivation, e.g. OH as Other-Home, $\%A$ stands for the attraction of a particular type of attraction, e.g., $\%AW_j$ is the $\%$ attractiveness of the j -th region for the work motivation, $\%ASPr$ is the percentage of attractiveness for the primary school learning motivation, similarly, the subscript S and U stands for secondary schools and universities. $\%AO_j$ denotes the attractiveness of the j -th region for travel other than, i.e. not related to work and home.

$$\begin{aligned}
 Y_{ij} = & R_{HW1} * K1_i * \%AW_j + R_{HS2} * K2_i \\
 & * \left(\frac{\%AS_j}{\sum AS_j} + \frac{\%AU_j}{\sum AU_j} \right) + R_{HS3} * K3_i * \%ASPr_j \\
 & + R_{OH1} * K1_i * \%AO_j * 0.8 + R_{OH2} * K2_i * \%AO_j * 0.8 \\
 & + R_{OH3} * K3_i * \%AO_j * 0.8 + R_{DH3} * K4_i * \%AO_j * 0.8 \\
 & + R_{NHB1} * K1_i * \%AO_j * 0.8 \\
 & + R_{NHB2} * K2_i * \%AO_j * 0.8 \\
 & + R_{NHB3} * K3_i * \%AO_j * 0.8 \\
 & + R_{NHB4} * K4_i * \%AO_j * 0.8.
 \end{aligned} \quad (3)$$

Using (3), the OD matrix was made. It is shown as heatmap in Fig. 1. The higher number of trips is shown by magnitude of color. On the top side of the figure, the legend is shown with the range of numbers.

The simulation process is shown step by step as flowchart in Fig. 2.

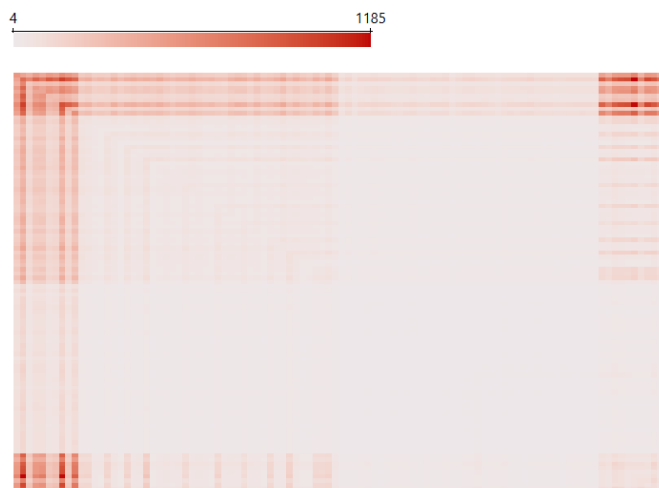


Fig. 1. Simulated OD matrix

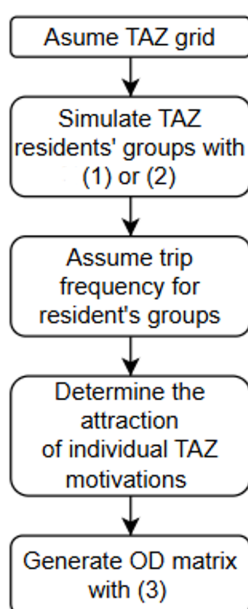


Fig. 2. Simulation flowchart

3. AGGLOMERATION MODEL

The method only concerns the OD matrix, therefore, the network is simplified. For example, the modal split was not taken into account or the basic parameters of the PTV Visum program were not changed.

First, a TAZ grid was placed. The grid has 100 of them in a simulated agglomeration of about half a million inhabitants. To create an accurate transport model, it would be necessary to create a larger number of TAZ, but this goes beyond the scope of this paper, so it was decided not to divide the simulated TAZ into smaller ones. The layout started from the strict city center, i.e. zones 1 to 10. The assumption is an area of dense development with a high population density with high magnitude of trip generation, from and to agglomeration center. This area is surrounded by zones 11 to 50, which is an urban development

area with a smaller number of inhabitants. The role of the zones is realistic zone layout in the agglomeration, and trip generation not only from outer zones, but traffic flow inside the city. Both types of zones are shown in the screenshot from the PTV Visum program in Fig. 3.

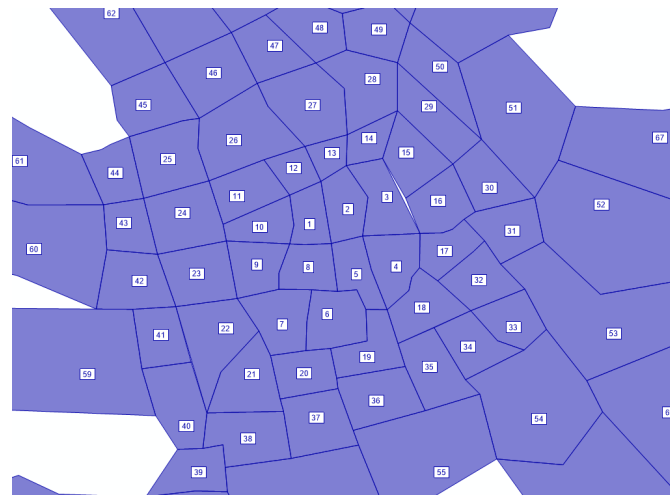


Fig. 3. TAZ grid in the center of the agglomeration

It was found that the layout of the urban network is not to be a perfect grid of squares, despite the fact that the dimension of the OD matrix of 100×100 allowed for this. It was also decided that it would not be a city with a typical American layout with a latitudinal network of connections. The agglomeration has a typical shape of European cities and spreads out with branches. It took the shape of an “octopus” with “tentacles” in the form of branches. Areas from 51 to 90 present the shape of such a layout. Some of them are so-called villages adjacent to the agglomeration, tightly wrapping the grid of areas 1–50. The rest represent branches of the agglomeration, being towns concentrated around access roads. “Tentacle” zones represent characteristics of deglomeration phenomena in the simulated agglomeration, with low population density and large area around the agglomeration center. Areas 91–100 present the influence of distant towns in relation to the agglomeration. This simplification was decided for the sake of the readability of this paper. A very large model would make it impossible to show most of the numerical values on the connections. These TAZ are symbolically shown as square zones. The layout of the remaining TAZ and thus the entire layout of TAZ in the simulated agglomeration is shown in Fig. 4. With the TAZ grid ready, a network of main connections in the agglomeration was planned. Due to the research focused on the OD matrix only, it was decided not to do it in full accuracy and the authors limited themselves to creating a network of main urban arteries, without residential roads. Likewise, the dissertation does not include a division into means of transport, so a general network was created in the software based on a high-capacity road network to visualize only the flows of travelers between areas under relaxed conditions.

Figure 5 shows the system of nodes throughout the agglomeration. The nodes have the basic parameters from PTV Visum, and in order to lower the effect of control systems, all of them

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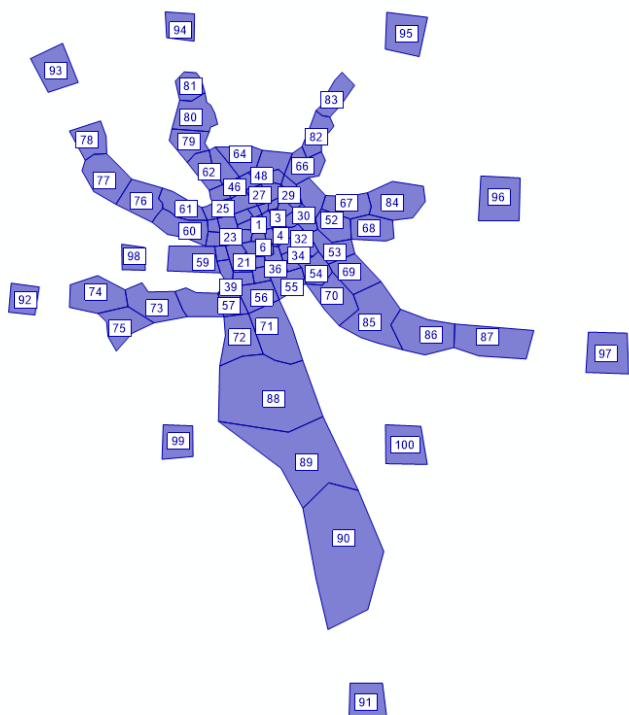


Fig. 4. TAZ grid in agglomeration

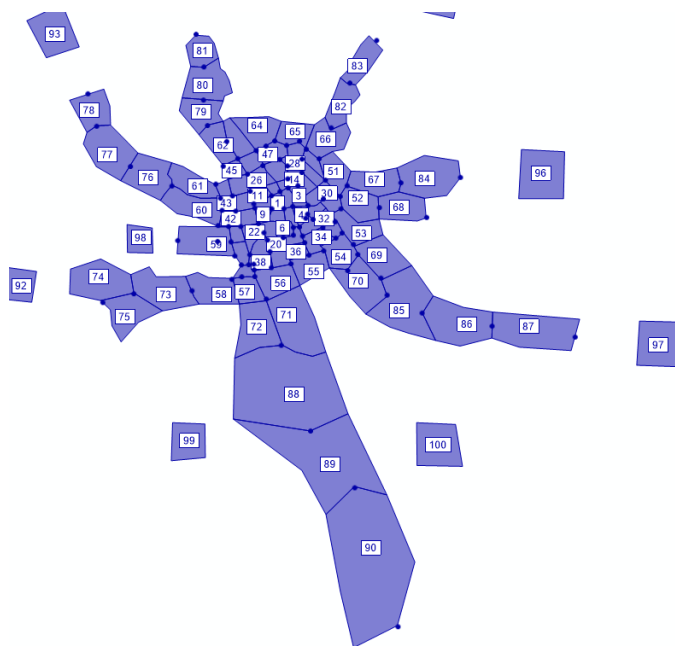


Fig. 5. Nodes grid in agglomeration

were set to “unknown” control type, with all types of turns on intersections possible. Also, nodes have no capacity limits, as for macroscopic characteristics of the model, the intersections do not have set particular geometry.

Based on the nodes in Fig. 5, a road network was created. Figure 6 shows the layout of connections in the center of the agglomeration, and Fig. 7 shows a distant view of the entire

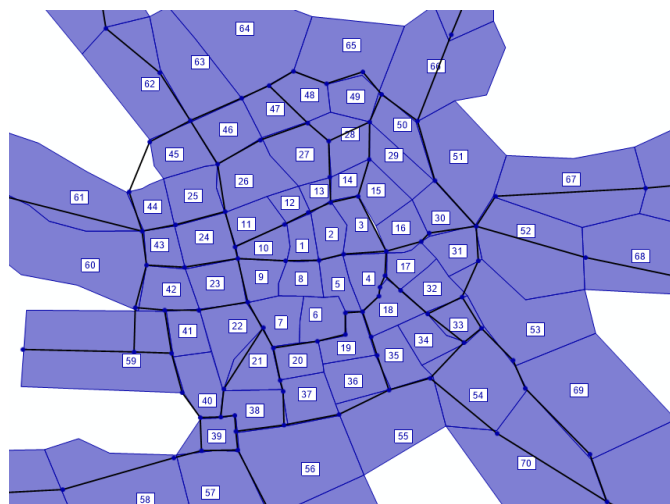


Fig. 6. Connections in agglomeration center

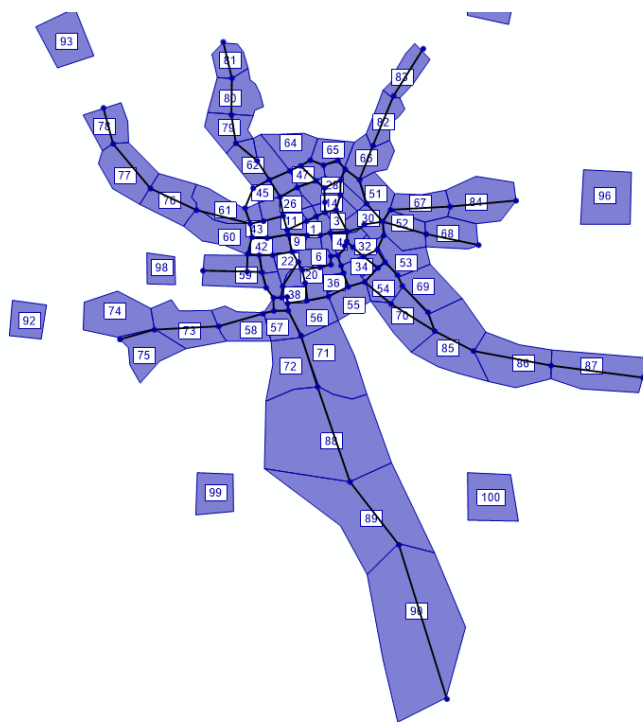


Fig. 7. Links in agglomeration

agglomeration model. Figure 8 shows the network without the zones layer enabled.

To show traffic flows without infrastructure constraints, each of the connections has the same parameters. These are simply the basic parameters suggested by PTV Visum. Capacity – CapPrT is 99999 and VOPrT is 50 km/h. There is also no modal split between modes of transport, so the model is not affected by the lack of parameters for public transport.

Figure 9 shows how the regions were connected to the transport network. Local roads were not modelled into the zones for the sake of readability of the model. This was not necessary at the level of accuracy of the flows based on the OD matrix. In

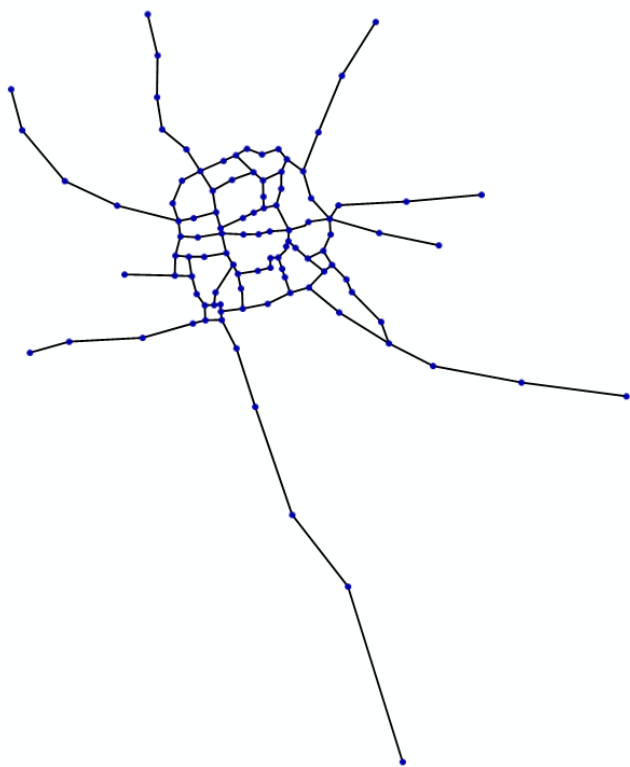


Fig. 8. Links in agglomeration without zones shown

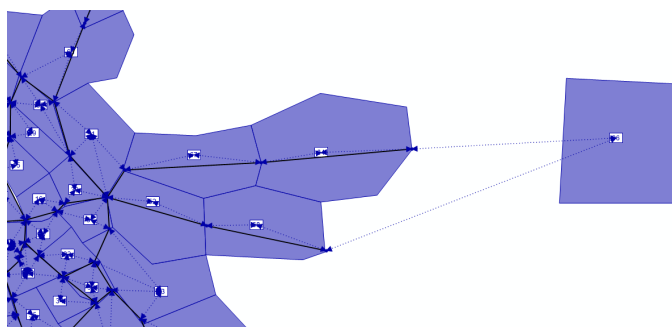


Fig. 9. Part of the model showing how zones are connected to links

this case, an alternative option for presenting the results could be a classical flow chart, but for descriptive purposes, it was decided to show the result on a simplified model. After the simulated OD matrix was introduced, the model was recalculated. The result in the form of traffic volumes on the links is presented in Fig. 10 and Fig. 11. Figure 10 shows the central area of the agglomeration. Figure 11 shows a view of the entire agglomeration area. Due to the lack of an external bypass of the agglomeration, large flows of travelers pass through the center, reflecting travel between transit roads. Similarly, the area of the strict center (TAZ 1 to 10), which also gathers a large number of residents, “draws” large flows of traffic. A unique branch of the agglomeration is the southern branch, where three TAZ representing external roads converge, because it causes a significantly higher number of trips. Figure 1 shows the OD matrix for better readability in the form of a heatmap.

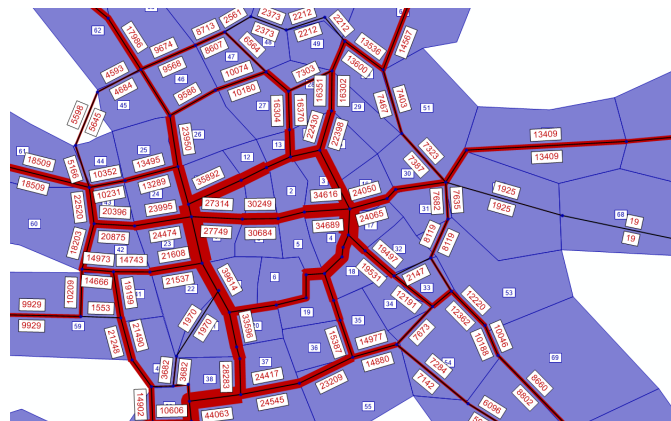


Fig. 10. Traffic flows in simulated agglomeration center

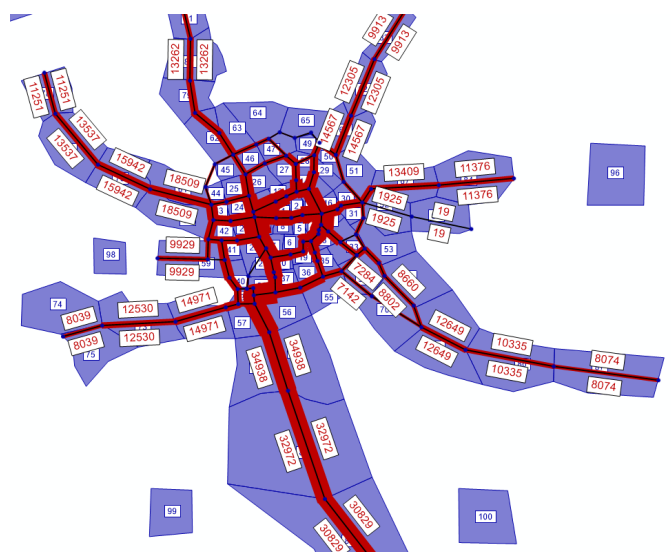


Fig. 11. Traffic flows in simulated agglomeration – agglomeration view

Figures 10 and 11 show that some characteristics of agglomerations are simulated correctly. Each type of TAZ shows the expected travel magnitude. The high density of traffic flows shows the popular deglomeration pattern in recent agglomerations, as the high traffic flow comes from outside of the simulated city into it. The links with varying traffic levels allow to check how the model will behave with other data input, such as big data based OD matrices.

4. CONCLUSIONS

In the paper, a simulated agglomeration was presented using the Monte Carlo method. A new usage of the method in the transportation field is proposed to work with future big data sources and thus use not available and costly sources to obtain existing sources. Simulated agglomeration allows to reduce costs of research, and avoid biases of particular cities agglomeration. The method also allows to conduct research on future agglomerations with smart city characteristics, even if they do not exist yet. Smart cities will have numerous sources of big data. IoT usage such as V2I (vehicle to infrastructure) communication,

or data from the digital twins network, will provide rich data sources. Also, the simulated agglomeration does not contain biases from existing cities, which would have been unavoidable in research conducted only on a single city case study. The PTV Visum model and the OD matrix represent a 24-hour period of travels, therefore, the matrix is symmetric. Traffic flows have realistic values for an agglomeration of approximately 500 000 residents simulated in the case. The maximum average daily traffic in the main links in the agglomeration is around 100 000 trips in both directions. Less important links show values of a few thousand trips. Without transit trips, the values are realistic, as local roads are not present in the model. The assumptions made for the model, however, can lead to larger numbers on the shorter links between TAZs with greater trip generation and attraction, as the capacity limit of links and nodes is set high, as mentioned in Section 3. With the capacity limit set lower, the route choice algorithm would redirect traffic into alternate routes. The model, however, represents flows in the OD matrix and does not focus on route choice, as the use presented in the paper focusses on the OD matrix, not on the classical four-step travel model. The method allows to simulate agglomerations of different sizes by using different numbers of TAZ. In addition, the model can contain more details depending on the research needs. Such models can be helpful to city planners. The steps shown in Fig. 2 can also help sustainability initiatives simulate missing parts of information in transportation models. For example, in the Wrocław Comprehensive Traffic Research 2018, OD matrices were available from big data sources, however, information about the real OD matrix of the city was not available publicly. With trip frequencies available publicly, it is possible to use the method for completing the OD matrix that was not available or existent at the time. City planners can use simulation steps in case of missing data for models.

In their future research, the authors plan to describe usage of the model with big data sources implementing the method into a particular research problem. The second plan for future research will be model validation by means of acquiring an existing agglomeration transport model and comparing it with a similar simulated model.

The authors' scientific contributions are as follows: conceptualization, M.Z. and P.M.; methodology, M.Z.; software, M.Z.; validation, M.Z. and P.M.; formal analysis, M.Z. and P.M.; investigation, M.Z. and P.M.; resources, M.Z.; data curation, M.Z.; writing – original draft preparation, M.Z. and P.M.; writing – review and editing, M.Z.

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